



## SKILLS REQUIREMENTS FOR NVYS ENSEMBLES

The following are skill requirements for each entry into each ensemble:

### Sinfonia

#### Strings

1. Good basic string tone and technique
2. Accurately read whole, half, quarter and eighth notes and dotted rhythms
3. Familiarity with scales and keys of C, G, D and A (concert pitch) as well as flatted notes (low first and second finger on violin and viola; extended first finger on cello)
4. Execution of the following techniques: arco, pizzicato, legato, staccato, portato, tie, slur, fermata, accent, dynamics (pp - ff)

#### Winds/Brass

1. Good breath support, embouchure and tone
2. Accurately read whole, half, quarter and eighth notes and dotted rhythms in a variety of articulations
3. Familiarity with these keys and scales: B-flat, F, C, G, D
4. Ability to play a one-octave chromatic scale (two octave for flute/clarinet)

### Youth Symphony

1. All major/minor scales – major and minor (Two octaves for basses, winds, brass; three octaves for violins and violas)
2. Ability to produce excellent tone quality at all dynamics with a variety of articulations
  - a. Strings: Knowledge and execution of the following bow techniques: detache, portato, tremolo, martele, staccato, hooked bowing and spiccato.
3. Ability to contribute musically to performances of major orchestral works
4. Ability to read music fluently and accurately perform rhythms including eighth notes, sixteenth notes, syncopation and triplets.
5. Good intonation throughout range of instrument and in all keys
6. Strings: Ability to read and play in higher positions
7. Winds/Brass: two-octave chromatic scales

#### Youth Symphony - Percussion

You may be asked to demonstrate any of the Percussive Arts Society's 40 rudiments.

see [bit.ly/NVYSdrums](http://bit.ly/NVYSdrums)

The successful **Bridge Ensemble** auditioner will demonstrate most but not all of the Youth Symphony Skill Requirements. The successful **Napa Youth Chamber Ensemble** auditioner will demonstrate mastery of all of the Youth Symphony Skill Requirements.